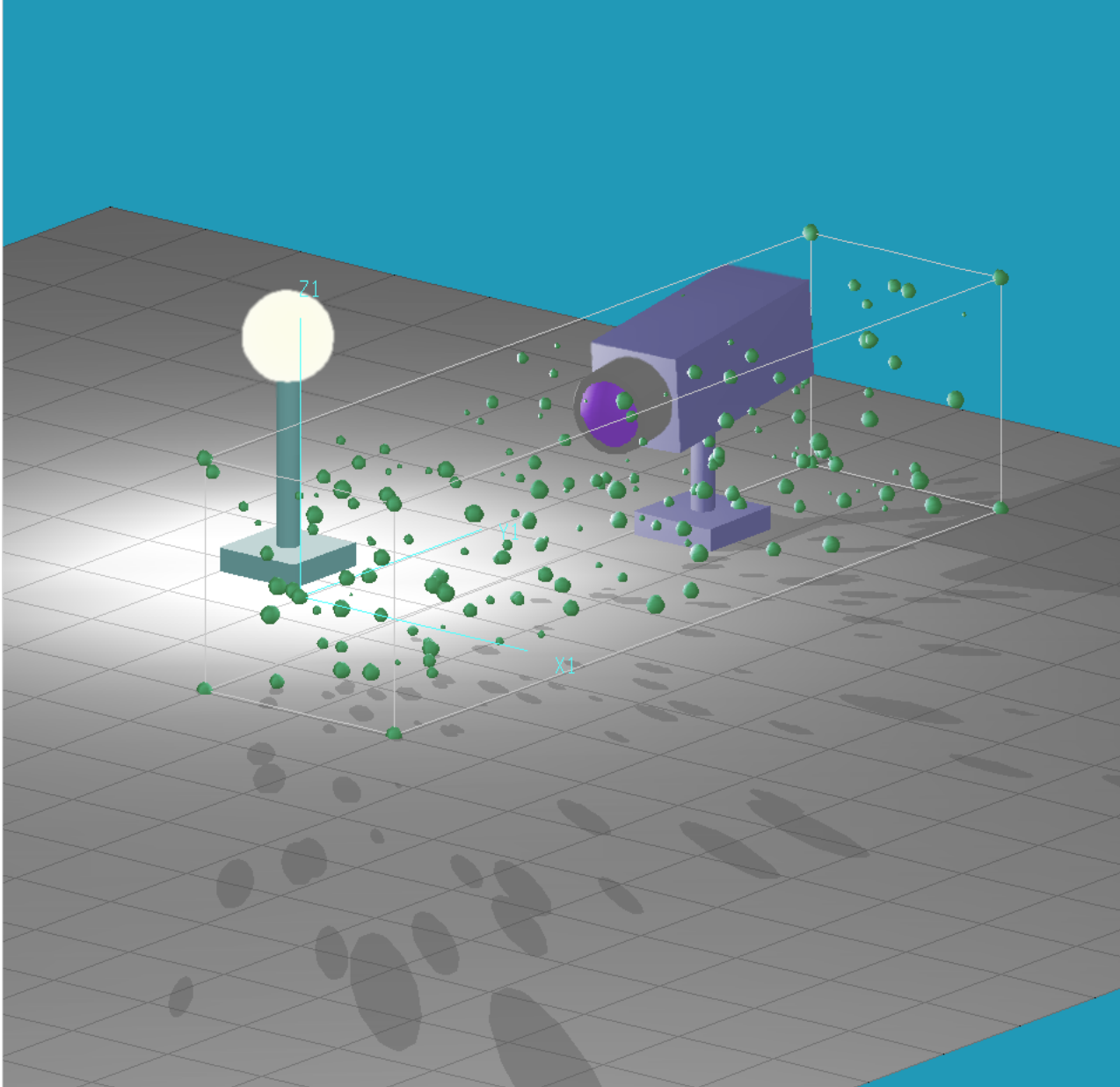


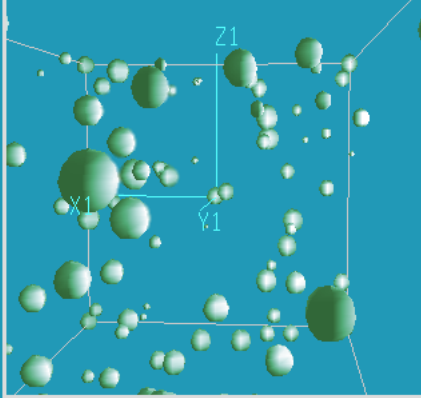
# ZEFIR Bubble and ZEFIR Texture Mapping

Please use Acrobat Reader Zoom 200 %  
Browsers are not accurate

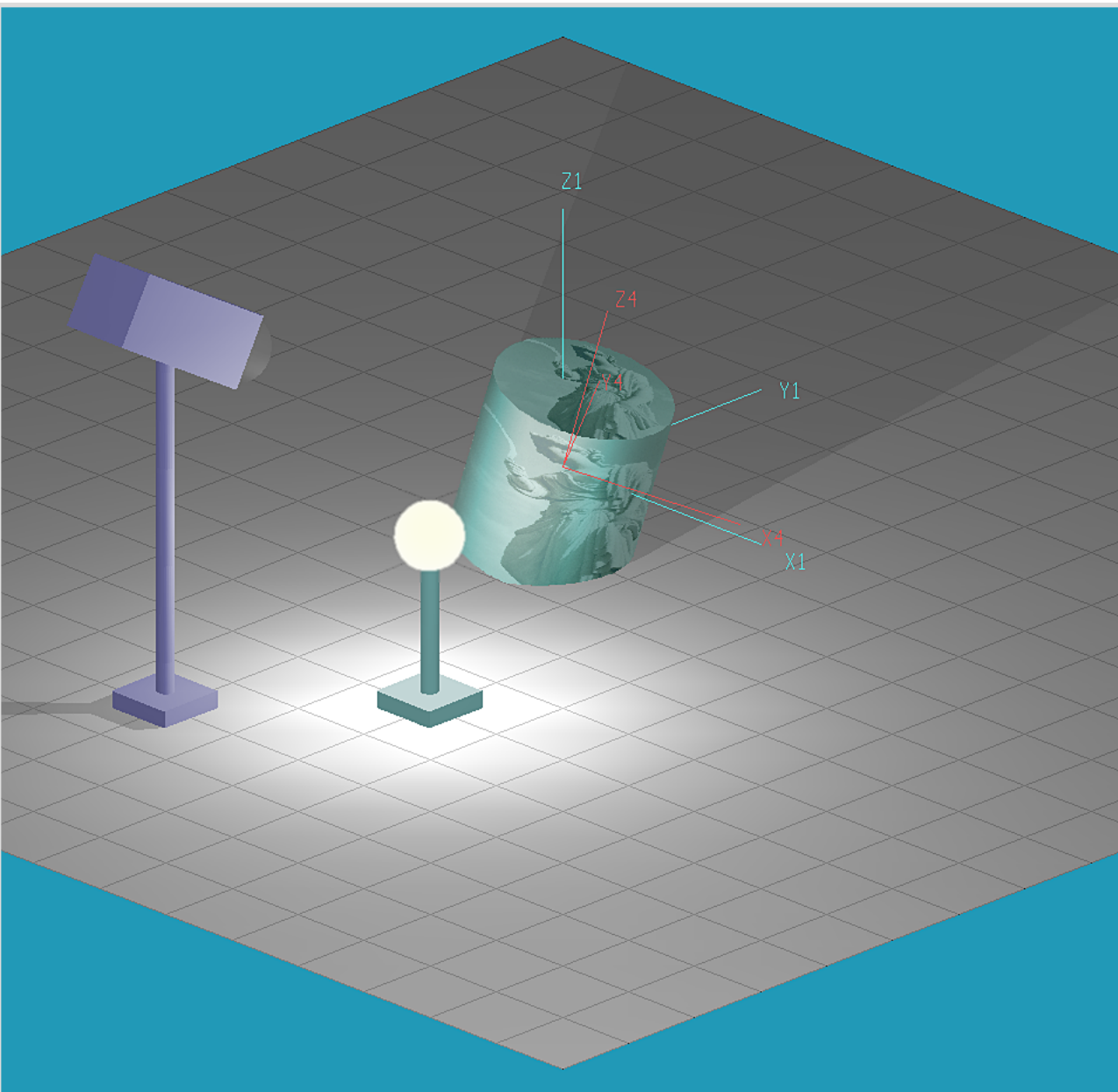
ZEFIR-Program Series  
by Gernot Hoffmann 1999

Active File  
C:\Zebra\BUBBL000.TXT

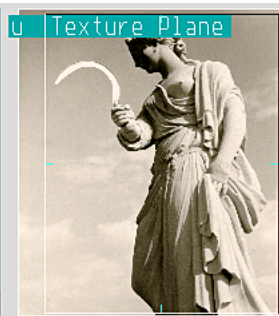




- Bubble01 06.03.99
- View
- V View global active
- C Camera View
- Parameters
- G Global Camera+Light
- S Scene Camera+Light
- O Object Type+Rotate+Color
- D Default
- Operation
- M Measure
- F File Operations
- ALT+F8 SnapShot
- Q Quit



Texture Plane Auto



b Parameter Plane (Grid) Full  
Half

a

Adjust Texture

- F1 Texture Plane active
- F2 Parameter Plane
- Swap Plane + Execute
- Use Mouse for Frame

tmax	0.658
tmin	0.093
umax	0.987
umin	0.004

- ENT Execute
- ESC Menue